EVAN HOLMES

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EDUCATION

St. Olaf College *Northfield, MN* *Class of 2019*
Bachelor of Arts, Mathematics and Computer Science Cumlative GPA: 3.94

TECHNICAL SKILLS

Computer Languages	Javascript/Typescript, HTML, CSS, C++
Technologies & Software	Angular, React & React Native, Webpack, Jasmine, Karma

EXPERIENCE

Cludo, *Frontend Developer* *July 2020 - Present*

- Plan, develop, and maintain our component library and developer tools for creating custom search solutions which integrate with our system.
- Lead frontend development on our search assistant solution, which integrates with our developer experience and ChatGPT.
- Develop features for our customer-facing search analytics portal.
- Develop and maintain the core search script that connects customer sites to their search engines.
- Lead frontend development on new features such as voice search, links to text fragments, and integrations with 3rd party analytics platforms.

Epic, *Software Developer* *July 2019 - July 2020*

- Developed and maintained electronic medical record software, specifically with workflows related to inpatient pharmacies.
- Worked with QA and industry experts to design solutions for increasing pharmacist productivity and safety.

PROJECTS

Metro Stop Checker *Fall 2021*

- A site which retrieves information for a user-defined list of bus stops. I use it often!
- Source code is available here.

Delauney Image Triangulation *Spring 2019*

- An image editor allowing users to triangulate images using the Delauney triangulation of a point set. Source code is available here.
- Created as a final project for Computational Geometry, written using p5.js and electron.

React Native Gesture Recognizer *Fall 2018*

- A npm package for creating and recognizing custom touch gestures in React Native applications. Uses a hybrid implementation of the $1 Gesture Recognizer and Rubine's algorithm for gesture recognition. Source code is available here.
- Created with a team of three as part of my undergraduate Computer Science capstone project.